

Hope for Kids

Camp Counselor Training

<u>Development Tool</u>: Articulate Storyline

Designed and Developed by Jim Neessen

Camp Counselor Super Heroes (Fraunces, bold)

Camp Counselor Training (Lato Light, bold)

Here is some paragraph text (Lato Light).

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat.

Logos





Hope for Kids





Text Entry Box



Color Palette



Button Set 1

Normal State

Hover State

Continue...

Continue...

Visited State

Down State

Continue...

Continue...

Button Set 2

Normal State

Hover State

Try Again!

Try Again!

Visited State

Down State

Try Again!

Try Again!

Multiple Choice Options

A. Normal State

B. Hover State

C. Visited State

Date:	May 2024	Graphics and Slide Text: Camp Counselor Training and "Continue" button
Course Name:	Camp Counselor Training	
Module #:	1 of 6	
Module Section Title (Subtopic):	Title	Hope for Kids
Slide/Screen Number + Title:	1.1a Title	Camp Counselor Certification Training
Navigation + Interactivity Notes: Continue Button		Continue
		Narration/Voiceover/SoundFX:
Accessibility:	Alt text for imagesHigh Contrast Text/Readability	N/A
	 Enable keyboard navigation 	Animation: N/A

Date:	May 2024	Graphics and Slide Text: Course objectives and "Begin Course" button
Course Name:	Camp Counselor Training	COURSE OBJECTIVES:
Module #:	1 of 6	 Learn how to empower and shape young lives through mentoring and
Module Section Title (Subtopic):	Course Objectives	 Discover the 3 essential steps for handling any and all camp situations and how to put them into practice.
Slide/Screen Number + Title:	1.1b Objectives	 Become a Certified Camp Counselor Superhero!
Navigation + Interactivity Notes: Begin Course Button		Begin Course
		Narration/Voiceover/SoundFX:
High Contrast	Alt text for imagesHigh Contrast Text/Readability	N/A
	Enable keyboard navigation	Animation: Bullet points fly in (one at a time), then "Begin Course" buttons pops in.

Date:	May 2024	Graphics and Slide Text: Camp Counselor Training
Course Name:	Camp Counselor Training	
Module #:	1 of 6	Please enter your first and last name below:
Module Section Title (Subtopic):	Personalization Opt-in Form	FIRST NAME LAST NAME
Slide/Screen Number + Title:	1.2 Opt-in Form	Submit
Navigation + Interactivity Notes:		
Opt-in form for first and last name with a submit button that automatically advances student to next slide		
		Narration/Voiceover/SoundFX:
Accessibility:	Alt text for imagesHigh Contrast Text/Readability	N/A
	 Enable keyboard navigation 	Animation:
		N/A

April 2024 Date: Camp Counselor Course Name: Training Module #: 1 of 6 **Module Section** The Mission and Title (Subtopic): The Why 1.3a Introducing The Slide/Screen Camp Directors & Past Number + Title: Counselors Navigation + Interactivity Notes: N/A

Accessibility:

Closed caption

<u>Graphics and Slide Text</u>: N/A



Narration/Voiceover/SoundFX:

MIA: "Hello, future camp heroes! I'm Mia, your Director. [as Derek pushes a TV into the frame] Welcome to Camp Hope for Kids! Where every counselor is a hero and every day is an adventure."

<u>DEREK</u>: "...and, I'm Director, Derek! We're here to help you discover your superpowers as a camp counselor! Because, you're not just a counselor; you are a mentor, a role model, and a super hero!"

<u>MIA</u>: "Let's see what some of our past camp heroes have said."

Animation:

Camp Director, Mia (animated super hero character, standing confidently in a camp setting)
Camp Director, Derek (animated super hero pushing a TV monitor into the scene)

May 2024 Date:

Graphics and Slide Text: N/A

Course Name:

Camp Counselor Training

Module #:

1 of 6

Module Section Title (Subtopic): The Mission and The Why

Slide/Screen Number + Title: 1.3b Introducing The Camp Directors & Past Counselors

Navigation + Interactivity Notes:

The camera zooms into the screen with the video playing automatically

When the video ends, it automatically advances to the next slide

Accessibility:

Closed caption



Narration/Voiceover/SoundFX:

Short clips appear on the TV of past camp counselors briefly sharing their overall camp experience and why they joined the league of camp superheroes.

Animation:

Camera zooms into the TV monitor.

Date:	May 2024	<u>Graphics and Slide Text</u> : Please type in your reasons WHY you want to be a camp counselor:	
Course Name:	Camp Counselor Training	Please type in your reasons WHY you want to be a camp counselor:	
Module #:	1 of 6	rease type myour reasons will you want to be a camp counselor.	
Module Section Title (Subtopic):	The Mission and The Why		
Slide/Screen Number + Title:	1.4a Why do you want to be a camp counselor?		
Navigation + Interactivity Notes:		Submit	
Learners type in their reasons and click SUBMIT.			
After submission, a thank you message pops up with a button to CONTINUE to the next slide.		Narration/Voiceover/SoundFX: MIA: "Wow, those are some amazing heroes. Now, before we dive in, let's take a moment to	
Accessibility:	High Contrast Text/ReadabilityClosed caption	reflect. What's your driving reason for WHY you want to be a camp counselor superhero?"	
		Animation: Mia appears next to the input box while talking to the learner.	

May 2024 Date: Course Name: Training

Camp Counselor

Module #: 1 of 6

Module Section Title (Subtopic):

The Mission and The 3 Steps

Slide/Screen Number + Title: 1.4b Introducing the 3 Steps

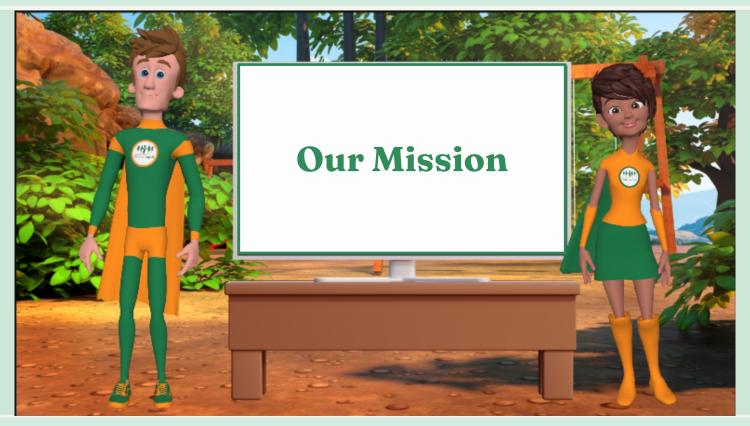
Navigation + Interactivity Notes:

At the end of the scene, the camera zooms into the TV and automatically advances to the next slide.

Accessibility:

- High Contrast Text/Readability
- Closed caption

Graphics and Slide Text: "Our Mission"



Narration/Voiceover/SoundFX:

MIA: "Our mission at camp is to empower lives through mentoring and service. As a camp counselor, you'll play a vital role in shaping young lives, fostering growth, and creating unforgettable memories." DEREK: (pointing to the screen) "Today, we'll explore the 3 essential steps for how to handle any and all situations at camp.

Animation:

Derek and Mia back at the camp setting with the TV monitor.

Date:	May 2024	٠
Course Name:	Camp Counselor Training	
Module #:	1 of 6	
Module Section Title (Subtopic):	Step #1 – Stay Calm	
Slide/Screen Number + Title:	1.5a Step 1 - Stay Calm	
Navigation + Interac	tivity Notes:	
N/A		
		į

Accessibility:

High Contrast

Closed caption

Text/Readability

Narration/Voiceover/SoundFX: DEREK (V.O.) DEREK (V.O.) Step #1 - Stay Calm. Whether the situation is mild or severe, the most important thing is to stay calm in all circumstances. First, remember to STOP: S - Stop what you're doing. T - Take a deep breath. O - Observe what's happening around you. P - Proceed with a clear mind. Animation:

Camera zooms into the TV screen. Each icon and corresponding text will fade in and out one at a time as

O - Observe what's happening around you.

Step #1 – Stay Calm

Graphics and Slide Text: Step #1 Stay Calm

S - Stop what you're doing.

P - Proceed with a clear mind.

T - Take a deep breath.

the narration reads the lines.

May 2024	7
Camp Counselor Training	
1 of 6	
Step #1 – Stay Calm	
1.5b Step 1 - Stay Calm	
Navigation + Interactivity Notes: N/A	
	Camp Counselor Training 1 of 6 Step #1 – Stay Calm 1.5b Step 1 - Stay Calm

High Contrast

Closed caption

Text/Readability

May 2024

Data

Accessibility:

Graphics and Slide Text: Step #1 Stay Calm – bullet points will animate up

Step #1 – Stay Calm

- Challenges are normal. You have the skills and resources to handle them.
- Practice mindfulness techniques such as grounding exercises or visualization
- Take a moment to step back before taking action
- Seek support. Ask for help when needed.





Narration/Voiceover/SoundFX:

DEREK (V.O.) DEREK (V.O.)

Remind yourself that challenges are a normal part of the camp experience and that you have the skills and resources to handle them. Practice mindfulness techniques such as grounding exercises or visualization to center yourself and reduce stress. Take a moment to step back from the situation and assess it objectively before taking action. Seek support from a director, if you're feeling overwhelmed. Don't hesitate to ask for help or advice when needed.

Animation:

Date.	Way 2024	_
Course Name:	Camp Counselor Training	
Module #:	1 of 6	
Module Section Title (Subtopic):	Step #1 – Stay Calm	
Slide/Screen Number + Title:	1.5c Step 1 - Stay Calm	
Navigation + Interactivity Notes:		
N/A		
		N

• High Contrast

Closed caption

Text/Readability

May 2024

Date:

Accessibility:

<u>Graphics and Slide Text</u>: Step #1 Stay Calm – bullet points will animate up

Step #1 – Stay Calm

- Prioritize self-care
 - plenty of rest
 - eat nutritiously
 - engage in relaxing activities
- Practice the STOP method





Narration/Voiceover/SoundFX:

DEREK (V.O.) DEREK (V.O.)

Finally, prioritize self-care to ensure you're in the best mental and emotional state to handle challenging situations. Get plenty of rest, eat nutritious meals, and engage in activities that help you relax and recharge outside of your camp duties.

By following these tips and practicing the STOP method, you'll be better equipped to stay calm and composed in any stressful situation that arises during your time as a camp counselor.

This will allow you to think clearly as you move on to the next step.

Animation:

Date.	May 2024	
Course Name:	Camp Counselor Training	
Module #:	1 of 6	
Module Section Title (Subtopic):	Step #2 –Assess for Safety	
Slide/Screen Number + Title:	1.6 Step 2 – Assess for Safety	
Navigation + Interactivity Notes:		
N/A		
		ı

Date:

Accessibility:

May 2024

High Contrast

Closed caption

Text/Readability

Graphics and Slide Text: Step #2 Assess for Safety – bullet points will animate up

Step #2 – Assess for Safety

Distinguish between different severity levels:

- Mild No immediate danger / easy to de-escalate
- Serious potential to escalate and cause harm
- <u>Urgent</u> likely danger of harm if immediate action is not taken

By recognizing these levels of severity, you'll be better equipped to ensure the safety and well-being of everyone at camp.





Narration/Voiceover/SoundFX:

<u>DEREK</u>: (V.O.) Step #2 – Assess for Safety. As a counselor, it's crucial to assess the safety of every situation you encounter at camp. This involves distinguishing between different levels of severity to determine the appropriate response:

1.MILD: In these situations, nobody is in immediate danger, and the scenario is typically easy to contain or de-escalate.

2.SERIOUS: This level indicates that the situation has the potential to escalate in a way that could harm someone if not addressed promptly.

3. URGENT: When a situation is deemed urgent, there is a clear and likely danger of someone being harmed if immediate action is not taken. By understanding and recognizing these levels of severity, you'll be better equipped to respond effectively and ensure the safety and well-being of everyone at the camp. This brings us to the final step.

Animation:

Date:	May 2024	2
Course Name:	Camp Counselor Training	
Module #:	1 of 6	
Module Section Title (Subtopic):	Step #3 –Respond Appropriately	
Slide/Screen Number + Title:	1.7 Step 3 – Respond Appropriately	
Navigation + Interactivity Notes:		
Slide auto-advances after	Derek's dialogue.	
		1

Accessibility:

High Contrast

Closed caption

Text/Readability

Graphics and Slide Text: Step #3 Respond Appropriately – bullet points will animate up

Step #3 – Respond Appropriately

- Tailor your actions based on the severity of each circumstance
- Prioritize safety and well-being
- Reach out for help when facing challenges



\Rightarrow

Narration/Voiceover/SoundFX:

<u>DEREK</u>: (V.O.) Step #3 – Respond Appropriately. Counselors play a crucial role in responding appropriately to various situations that arise at camp. It's essential to tailor your actions based on the severity of each circumstance, prioritizing the safety and well-being of everyone involved. Remember, as directors, we're here to support you whenever you need assistance or guidance. Don't hesitate to reach out for help when facing challenges.

Animation:

Course Name: Camp Counselor Training

Module #: 1 of 6

May 2024

Module Section Badges and Title (Subtopic): Certificate

Date:

Slide/Screen

Number + Title:

1.8 Badges and
Certificate

Slide auto-advances after Mia's dialogue.

Accessibility: • High Contrast Text/Readability

Closed caption

Graphics and Slide Text: badges appear on the "Wall of Achievements"



Narration/Voiceover/SoundFX:

MIA: (excitedly) "And here's the fun part! As you progress through the course and demonstrate your skills, you'll earn a Certificate with Camp Superhero Badges! These badges recognize your achievements and growth as a camp counselor. Collect them all and at the end of the course, you'll be able to print your certificate. You'll need to score 80% or higher and bring this certificate with you to the in-person orientation to become a certified Camp Superhero! "

Animation:

Sample badges will pop in and appear on the "Wall of Achievement."

Date:	May 2024	Graphics and Slide Text: "Get Started" button
Course Name:	Camp Counselor Training	
Module #:	1 of 6	
Module Section Title (Subtopic):	Badges and Certificate	
Slide/Screen Number + Title:	1.9 Badges and Certificate	GET STARTED
Navigation + Interact Learners click a "Get continue to Scenario	Started" button to	
		Narration/Voiceover/SoundFX:
Accessibility:	High Contrast Text/ReadabilityClosed caption	
		Animation: Button pops in

May 2024 Date: Camp Counselor Course Name: Training 2 of 6 Module #: Module Section Scenario #1 Title (Subtopic): "The Rule of 3" 2.0a Scenario #1 Intro Slide/Screen Number + Title: Navigation + Interactivity Notes: **Auto-transition**

Accessibility:

• High Contrast

Text/Readability
• Closed caption



Narration/Voiceover/SoundFX:

<u>Graphics and Slide Text</u>: The "Rule of 3"

<u>DEREK</u>: "Now that we've laid the groundwork, let's jump into our first scenario to put your skills to the test!"

Animation:

Camera zooms into the TV screen

May 2024

Graphics and Slide Text: The "Rule of 3"

Course Name: Camp Counselor Training

Module #: 2 of 6

Date:

Module Section Scenario #1
Title (Subtopic): "The Rule of 3"

2.0b Scenario #1 Intro

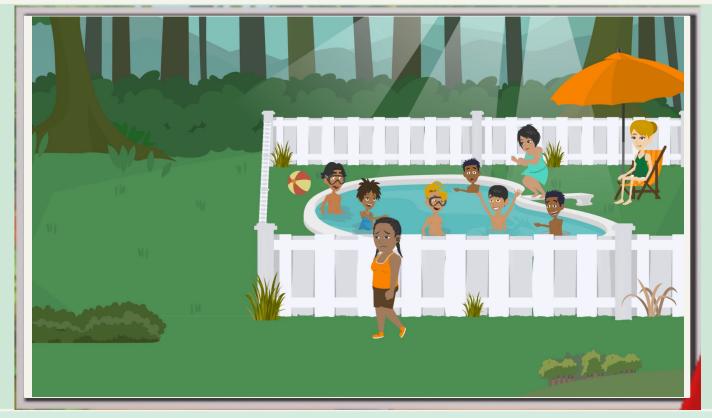
Navigation + Interactivity Notes: Camera has zoomed in from the previous "paused" slide and will autotransition to the scene playing out after Derek's voiceover.

Accessibility:

Slide/Screen

Number + Title:

- High Contrast Text/Readability
- Closed caption



Narration/Voiceover/SoundFX:

<u>DEREK</u>: (voiceover): The "Rule of 3" is a camp policy which requires campers to be accompanied by at least two others and if they're going to a cabin, one of the two has to be an adult supervisor. In this scenario, a camper forgets their bathing suit and walks alone from the pool back to the cabin, violating the "Rule of 3" policy. Let's see how this plays out.

Animation: Animated scene begins to autoplay after Derek's voiceover narration

May 2024 **Graphics and Slide Text: N/A** Camp Counselor Course Name: Training Module #: 2 of 6 Module Section Scenario #1 Title (Subtopic): "The Rule of 3" 2.1 Scenario #1 Slide/Screen Dramatization Number + Title: Navigation + Interactivity Notes: **Animation continues** Narration/Voiceover/SoundFX: COUNSELOR: "Hi Brianna. What are you doing out here by yourself. " Closed caption Accessibility: Brianna (camper): "I forgot my bathing suit back at the cabin."

is walking alone and where she is going.] THE SCENE PAUSES

Animated visuals depict a camper walking alone as a counselor approaches her asking her about why she

Animation:

Date:

Date:	May 2024	
Course Name:	Camp Counselor Training	
Module #:	2 of 6	
Module Section Title (Subtopic):	Scenario #1 "The Rule of 3"	
Slide/Screen Number + Title:	2.2a Scenario #1 Quiz Question #1	
Navigation + Interactivity Notes:		
Learner clicks one of the multiple-choice		

Alt text for images

Text/Readability
• Enable keyboard

High Contrast

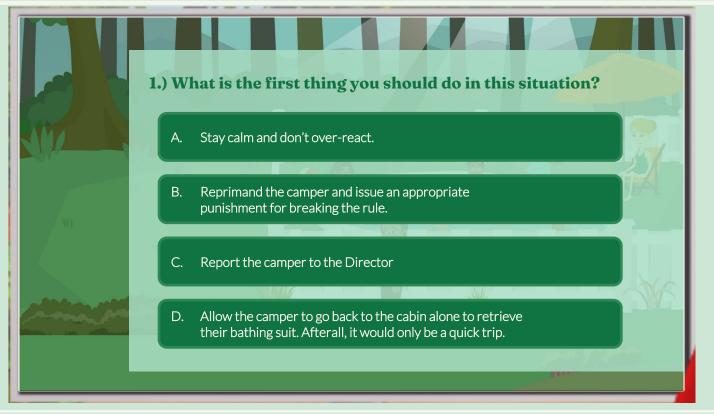
navigation

Closed caption

options.

Accessibility:

<u>Graphics and Slide Text</u>: What is the first thing you should do in this situation? Multiple choice buttons



Narration/Voiceover/SoundFX:

DEREK V.O.: "What is the first thing you should do in this situation?"

Animation:

Question #1 window slides in from the right.

Slide/Screen Number + Title: 2.2b Scenario #1 Quiz Answer/Feedback "1A"

Navigation + Interactivity Notes:

Learner clicks on the "**Continue...**" button to move on to the next question.

Accessibility:

• Alt text for images
• High Contrast

- Text/Readability
 Enable keyboard navigation
- Closed caption

<u>Graphics and Slide Text</u>: Correct! Staying calm is crucial in de-escalating the situation and ensuring that the counselor can think clearly and respond appropriately. BUTTONS: "A" and "Continue"



Narration/Voiceover/SoundFX:

<u>DEREK V.O.</u>: "CORRECT! Staying calm is crucial in de-escalating the situation and ensuring that the counselor can think clearly and respond appropriately."

Animation:

Answer "A" Feedback window flips over

Slide/Screen Number + Title: 2.2c Scenario #1 Quiz Answer/Feedback "1B"

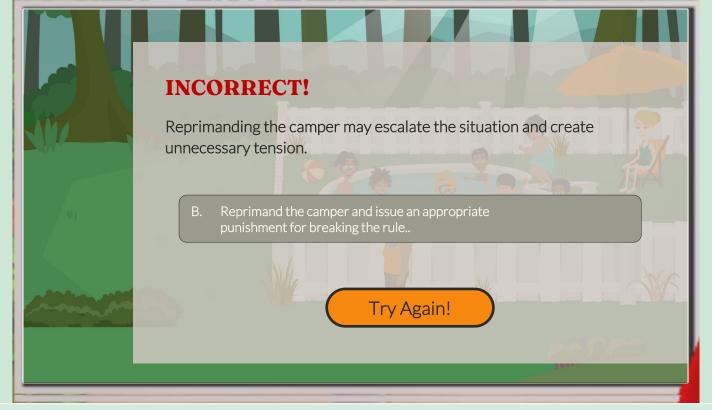
Navigation + Interactivity Notes:

Learner clicks on the "**Try Again!**" button to go back the previous screen.

Accessibility:

- Alt text for images
- High Contrast Text/Readability
- Enable keyboard navigation
- Closed caption

<u>Graphics and Slide Text</u>: Incorrect! Reprimanding the camper may escalate the situation and create unnecessary tension. BUTTONS: "B" and "Try Again!"



Narration/Voiceover/SoundFX:

<u>DEREK V.O.</u>: "INCORRECT! Reprimanding the camper may escalate the situation and create unnecessary tension.

Animation:

Answer "B" Feedback window flips over

Slide/Screen Number + Title: 2.2d Scenario #1 Quiz Answer/Feedback "1C"

Navigation + Interactivity Notes:

Learner clicks on the "**Try Again!**" button to go back the previous screen.

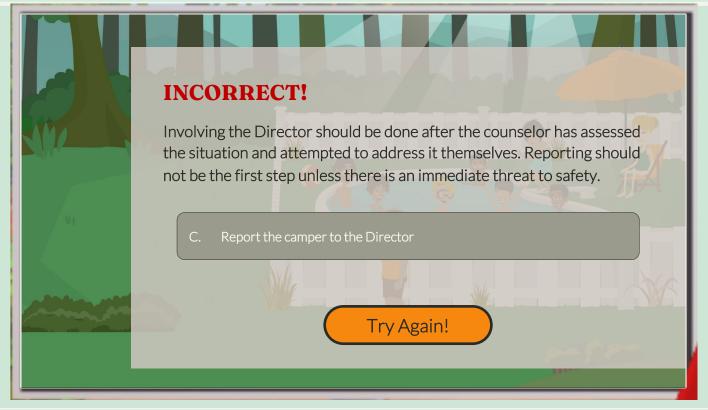
Accessibility:

• Alt text for images
• High Contrast

- Text/Readability

 Fnable keyboard
- Enable keyboard navigation
- Closed caption

<u>Graphics and Slide Text</u>: Incorrect! Involving the Director should be done after the counselor has assessed the situation and attempted to address it themselves. Reporting should not be the first step unless there is an immediate threat to safety. BUTTONS: "C" and "Try Again!"



Narration/Voiceover/SoundFX:

<u>DEREK V.O.</u>: "INCORRECT! Involving the Director should be done after the counselor has assessed the situation and attempted to address it themselves. Reporting should not be the first step unless there is an immediate threat to safety."

Animation:

Answer "C" Feedback window flips over

Slide/Screen Number + Title: 2.2e Scenario #1 Quiz Answer/Feedback "1D"

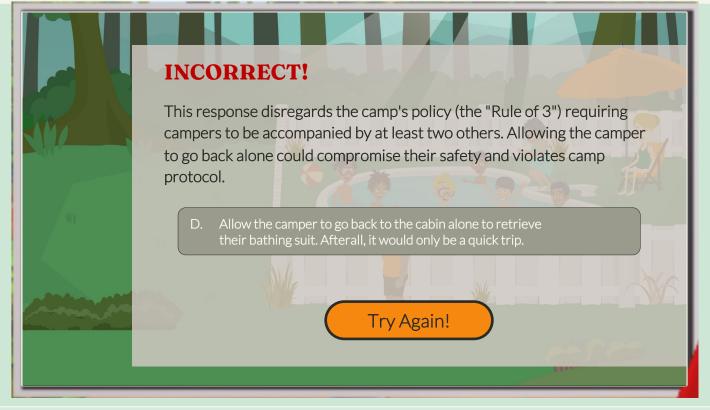
Navigation + Interactivity Notes:

Learner clicks on the "**Try Again!**" button to go back the previous screen.

Accessibility: • Alt text for images

- High Contrast Text/Readability
- Enable keyboard navigation
- Closed caption

<u>Graphics and Slide Text</u>: Incorrect! This response disregards the camp's policy (the "Rule of 3") requiring campers to be accompanied by at least two others. Allowing the camper to go back alone could compromise their safety and violates camp protocol. BUTTONS: "D" and "Try Again!"



Narration/Voiceover/SoundFX:

<u>DEREK V.O.</u>: "INCORRECT! This response disregards the camp's policy (the "Rule of 3") requiring campers to be accompanied by at least two others. Allowing the camper to go back alone could compromise their safety and violates camp protocol."

Animation:

Answer "D" Feedback window flips over

May 2024 Date: Camp Counselor Course Name: Training Module #: 2 of 6 Module Section Scenario #1 Title (Subtopic): "The Rule of 3" 2.2f Scenario #1 Quiz Slide/Screen Question #2 Number + Title: Navigation + Interactivity Notes:

Learner clicks one of the multiple-choice

Alt text for images

Text/Readability
• Enable keyboard

High Contrast

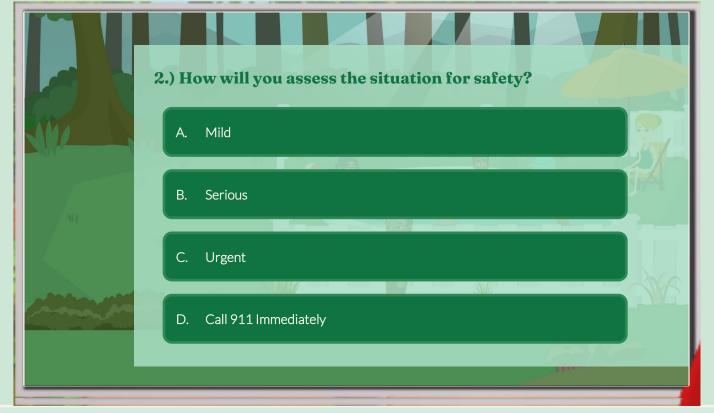
navigation

Closed caption

options.

Accessibility:

<u>Graphics and Slide Text</u>: How will you assess the situation for safety? Multiple choice buttons



Narration/Voiceover/SoundFX:

DEREK V.O.: "How will you assess the situation for safety?"

Animation:

Question #1 window slides in from the right.

Slide/Screen Number + Title: 2.2g Scenario #1 Quiz Answer/Feedback "2A"

Navigation + Interactivity Notes:

Learner clicks on the "**Continue...**" button to move on to the next question.

Accessibility:

• Alt text for images

- High Contrast Text/Readability
- Enable keyboard navigation
- Closed caption

<u>Graphics and Slide Text</u>: Correct! Nobody is in immediate danger and the situation is easy to contain or de-escalate. BUTTONS: "B" and "Continue..."



Narration/Voiceover/SoundFX:

<u>DEREK V.O.</u>: "CORRECT! Nobody is in immediate danger and the situation is easy to contain or deescalate."

Animation:

Answer "A" Feedback window flips over

Slide/Screen Number + Title: 2.2h Scenario #1 Quiz Answer/Feedback "2B"

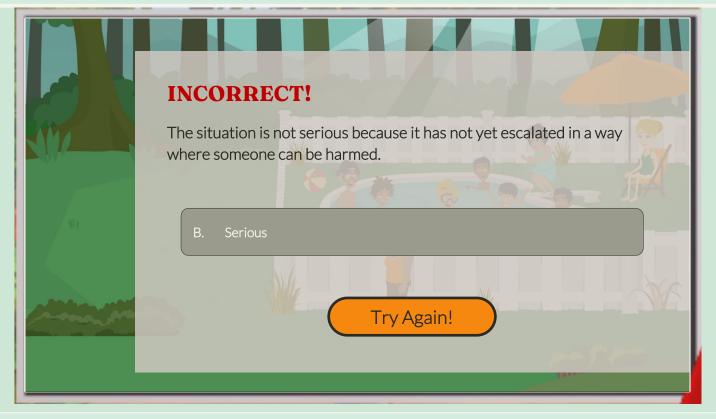
Navigation + Interactivity Notes:

Learner clicks on the "**Try Again!**" button to go back the previous screen.

Accessibility:

- Alt text for images
- High Contrast Text/Readability
- Enable keyboard navigation
- Closed caption

<u>Graphics and Slide Text</u>: Incorrect! The situation is not serious because it has not yet escalated in a way where someone can be harmed. BUTTONS: "B" and "Try Again!"



Narration/Voiceover/SoundFX:

<u>DEREK V.O.</u>: "INCORRECT! The situation is not serious because it has not yet escalated in a way where someone can be harmed."

Animation:

Answer "B" Feedback window flips over

Slide/Screen Number + Title: 2.2i Scenario #1 Quiz Answer/Feedback "2C"

Navigation + Interactivity Notes:

Learner clicks on the "**Try Again!**" button to go back the previous screen.

Accessibility:

- Alt text for images
- High Contrast Text/Readability
- Enable keyboard navigation
- Closed caption

<u>Graphics and Slide Text</u>: Incorrect! The situation is not urgent because there's no immediate danger of someone being harmed. BUTTONS: "C" and "Try Again!"



Narration/Voiceover/SoundFX:

<u>DEREK V.O.</u>: "INCORRECT! The situation is not urgent because there's no immediate danger of someone being harmed."

Animation:

Answer "C" Feedback window flips over

Slide/Screen Number + Title: 2.2j Scenario #1 Quiz Answer/Feedback "2D"

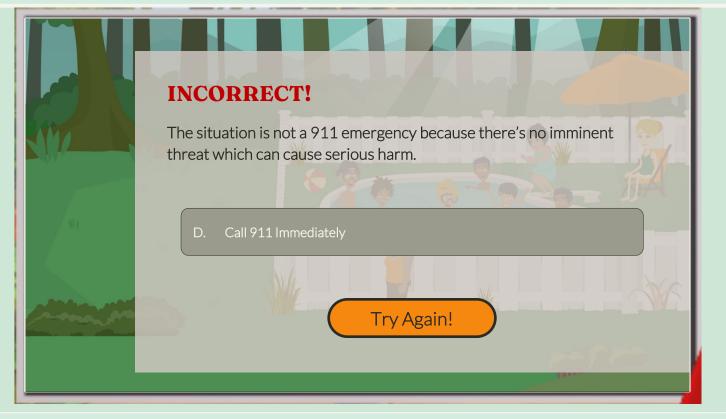
Navigation + Interactivity Notes:

Learner clicks on the "**Try Again!**" button to go back the previous screen.

Accessibility: • Alt

- Alt text for images
- High Contrast Text/Readability
- Enable keyboard navigation
- Closed caption

<u>Graphics and Slide Text</u>: Incorrect! The situation is not a 911 emergency because there's no imminent threat which can cause serious harm. BUTTONS: "D" and "Try Again!"



Narration/Voiceover/SoundFX:

<u>DEREK V.O.</u>: "INCORRECT! The situation is not a 911 emergency because there's no imminent threat which can cause serious harm."

Animation:

Answer "D" Feedback window flips over

Slide/Screen Number + Title: 2.3a Scenario #1 Quiz Question #3

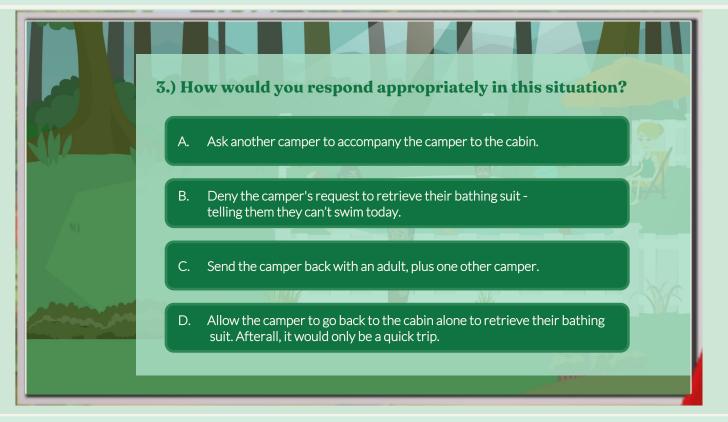
Navigation + Interactivity Notes:

Learner clicks one of the multiple-choice options, which automatically advances to the corresponding slide of their selected answer being reenacted.

Accessibility:

- Alt text for images
- High Contrast Text/Readability
- Enable keyboard navigation
- Closed caption

<u>Graphics and Slide Text</u>: How would you respond appropriately in this situation? Multiple choice buttons



Narration/Voiceover/SoundFX:

<u>DEREK V.O.</u>: "How would you respond appropriately in this situation?

Animation:

Question #3 window slides in from the right.

May 2024 Date: Camp Counselor Course Name: Training 2 of 6 Module #: Module Section Scenario #1 Title (Subtopic): "The Rule of 3" 2.3b Scenario #1 Slide/Screen **Dramatization 3A** Number + Title: Navigation + Interactivity Notes: Auto-advances when scene concludes.

Accessibility:

Closed caption



Narration/Voiceover/SoundFX:

COUNSELOR: "Hey Sarah, can you escort Brianna back to the cabin so she can get her swimsuit?"

SARAH: "Of course."

Animation:

Animated visuals depict a counselor asking another camper to accompany them to the cabin.

Slide/Screen Number + Title: 2.3c Scenario #1 Quiz Answer/Feedback "3A"

Navigation + Interactivity Notes:

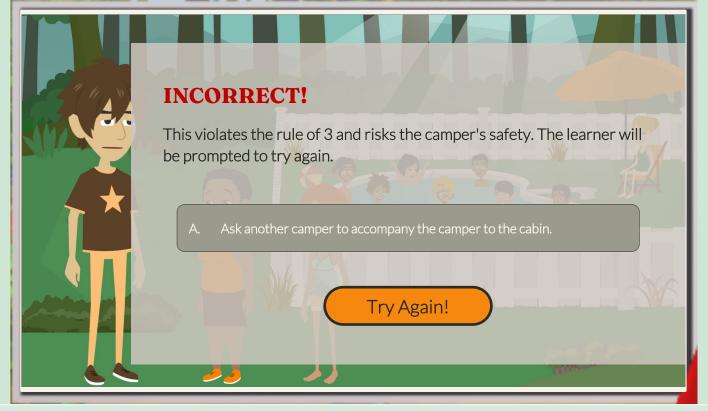
Learner is prompted to click on the "**Try Again!**" button to go back to question 3 (slide 2.3a).

• Alt text for images
• High Contrast
Text/Readability
• Enable keyboard

 Enable keyboard navigation

Closed caption

<u>Graphics and Slide Text</u>: Incorrect! This violates the rule of 3 and risks the camper's safety." The learner will be prompted to try again. BUTTONS: "A" and "Try Again!"



Narration/Voiceover/SoundFX:

DEREK V.O.: "INCORRECT! This violates the rule of 3 and risks the camper's safety."

Animation:

Answer "A" Feedback window flips over

Date: May 2024

Course Name: Camp Counselor Training

<u>Graphics and Slide Text</u>: N/A

Module #: 2 of 6

Module Section
Title (Subtopic):

Scenario #1 "The Rule of 3"

Slide/Screen Number + Title: 2.3d Scenario #1 Dramatization 3B

Navigation + Interactivity Notes:

Auto-advances when scene concludes.

Accessibility:

Closed caption



Narration/Voiceover/SoundFX:

<u>COUNSELOR</u>: "Brianna, you should have remembered to bring your bathing suit. It looks like you're not going to get to swim today. Maybe tomorrow you'll remember."

Brianna: "That's not fair."

Animation:

Animated visuals depict a counselor denying the request and telling the camper they can't swim.

May 2024 Camp Counselor Course Name: Training Module #: 2 of 6 **Module Section** Scenario #1 "The Rule of 3" Title (Subtopic):

Slide/Screen Number + Title:

Date:

2.3e Scenario #1 Quiz Answer/Feedback "3B"

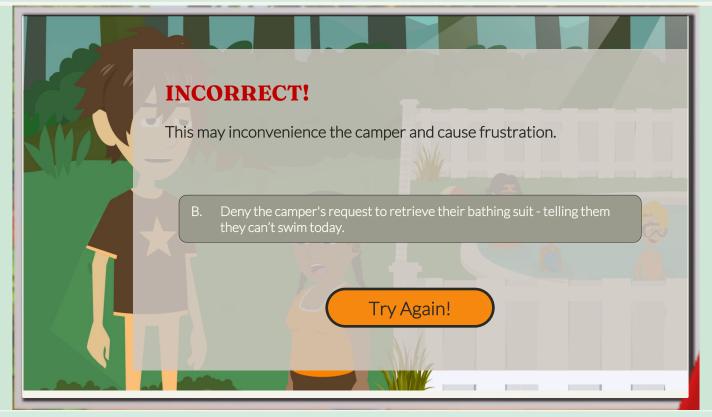
Closed caption

Navigation + Interactivity Notes:

Learner is prompted to click on the "Try **Again!**" button to go back to question 3 (slide 2.3a).

 Alt text for images Accessibility: High Contrast Text/Readability Enable keyboard navigation

<u>Graphics and Slide Text</u>: Incorrect! This may inconvenience the camper and cause frustration. BUTTONS: "B" and "Try Again!"



Narration/Voiceover/SoundFX:

DEREK V.O.: "INCORRECT! This may inconvenience the camper and cause frustration."

Animation:

Answer "B" Feedback window flips over

Date: May 2024

Course Name: Camp Counselor Training

Module #: 2 of 6

Module Section Scenario #1
Title (Subtopic): "The Rule of 3"

Slide/Screen Number + Title: 2.3f Scenario #1 Dramatization 3C

Navigation + Interactivity Notes:

Auto-advances when scene concludes.

Accessibility:

Closed caption

Graphics and Slide Text: N/A



Narration/Voiceover/SoundFX:

<u>COUNSELOR</u>: Brianna, remember the Rule of 3. I'll be happy to see if Lucy can join us and the three of us can go back to the cabin to get your swimsuit.

Brianna: "Okay."

Animation:

Animated visuals depict a counselor sending the camper back with an adult, plus one other camper.

Slide/Screen Number + Title:

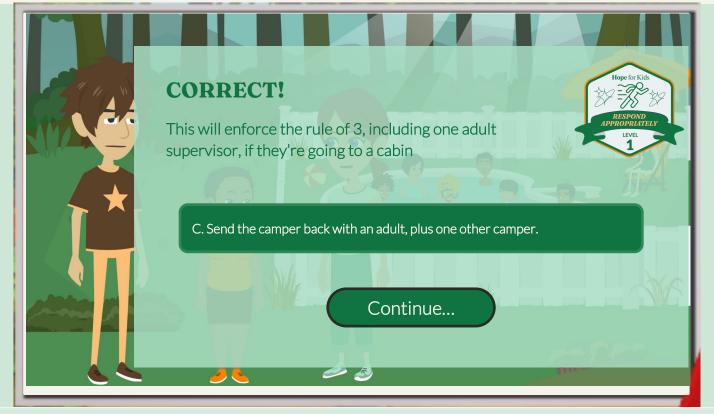
2.3g Scenario #1 Quiz Answer/Feedback "3C"

Navigation + Interactivity Notes:

Learner is prompted to click on the "Continue..." button to move on to the "Superhero Badges Earned" wall.

Accessibility:
 Alt text for images
 High Contrast
 Text/Readability
 Enable keyboard
 navigation
 Closed caption

<u>Graphics and Slide Text</u>: CORRECT! This will enforce the rule of 3, including one adult supervisor, if they're going to a cabin. BUTTONS: "C" and "Continue..."



Narration/Voiceover/SoundFX:

<u>DEREK V.O.</u>: "CORRECT! This will enforce the rule of 3, including one adult supervisor, if they're going to a cabin.

Animation:

Answer "C" Feedback window flips over

Date: May 2024

Camp Counselor Training

Module #: 2 of 6

Module Section Title (Subtopic):

Course Name:

Scenario #1
"The Rule of 3"

Slide/Screen Number + Title: 2.3h Wall of badges earned

Navigation + Interactivity Notes:

The scene automatically advances to Scenario #2 after Derek's dialogue.

Accessibility:

- Alt text for images
- High Contrast Text/Readability
- Enable keyboard navigation
- Closed caption

Graphics and Slide Text: Level 1 badges appear on the wall



Narration/Voiceover/SoundFX:

<u>DEREK</u>: "Congratulations, you have earned all 3 badges and completed level 1. Now, it's on to level 2! Good luck!

Animation:

3 badges pop-in one at a time with sound effects .

May 2024 Date: Course Name:

Camp Counselor Training

2 of 6

Module Section Title (Subtopic):

Module #:

Scenario #1 "The Rule of 3"

Slide/Screen Number + Title: 2.3i Scenario #1 **Dramatization 3D**

Navigation + Interactivity Notes:

Auto-advances when scene concludes.

Accessibility:

Closed caption

Graphics and Slide Text: N/A



Narration/Voiceover/SoundFX:

COUNSELOR: "OK, Brianna, it's not that far. Just go quickly and come right back.

Brianna: "I will. Thanks."

Animation:

Animated visuals depict a counselor allowing the camper to go back to the cabin alone.

Slide/Screen Number + Title: 2.3j Scenario #1 Quiz Answer/Feedback "3D"

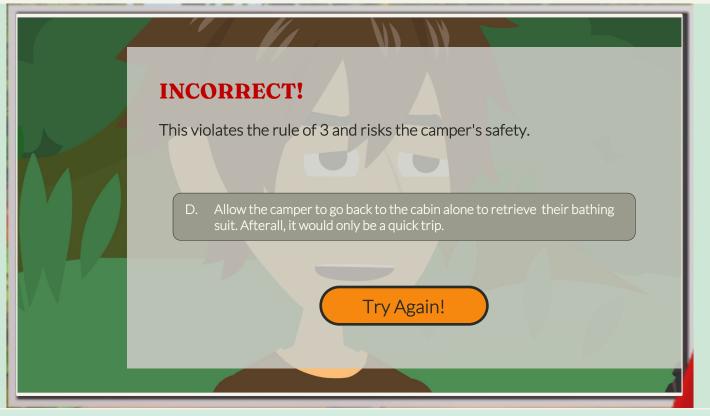
Navigation + Interactivity Notes:

Learner is prompted to click on the "**Try Again!**" button to go back to question 3 (slide 2.3a).

Accessibility:

- Alt text for images
- High Contrast Text/Readability
- Enable keyboard navigation
- Closed caption

<u>Graphics and Slide Text</u>: Incorrect! This violates the rule of 3 and risks the camper's safety. BUTTONS: "D" and "Try Again!"



Narration/Voiceover/SoundFX:

<u>DEREK V.O.</u>: "INCORRECT! This may inconvenience the camper and cause frustration."

Animation:

Answer "D" Feedback window flips over

Scenes 3-5 will follow the same format as scene 2

To learn more about the next 3 scenarios, Please refer to the script provided.

Date:

May 2024

Graphics and Slide Text: Badge

Camp Counselor Course Name: Training

Module #: 6 of 6

Module Section Title (Subtopic): Closing

Slide/Screen Number + Title: 6.1a Congratulations

Navigation + Interactivity Notes:

Scene starts with a close-up of Derek. Camera zooms out from this close-up to a wide shot.

Accessibility:

- High Contrast Text/Readability
- Closed caption



Narration/Voiceover/SoundFX:

DEREK: "Congratulations, You are our new Camp Super Hero! You've completed all four scenarios and demonstrated your skills as a camp counselor. Mia and I are incredibly proud of your dedication and commitment to the camp's mission."

MIA: "Absolutely! You've earned your final Camp Super Hero Badges, marking your completion of our training program. But remember, this is just the beginning of your journey as a camp counselor."

Animation:

Derek and Mia back at the camp setting with the TV monitor and two campers.

Date: May 2024

Course Name: Camp Counselor Training

Module #: 6 of 6

Module Section Closing

Slide/Screen Number + Title:

Title (Subtopic):

6.1b Certificate

Navigation + Interactivity Notes:

Two clickable buttons pop-up on the TV screen

Accessibility: • High Contrast Text/Readability

Closed caption

<u>Graphics and Slide Text</u>: Badge and buttons



Narration/Voiceover/SoundFX:

<u>DEREK</u>: "Indeed! Now, it's time to download your Certificate of Completion. This certificate is your ticket to our in-person orientation, where you'll meet the rest of our amazing team."

MIA: "We're excited to have you join us and become an integral part of The Hope for Kids camp community. Together, we'll continue to inspire, educate, and empower the next generation of campers."

Animation:

Derek and Mia back at the camp setting with the TV monitor and two campers.

Date: Camp Counselor Course Name:

May 2024

<u>Graphics and Slide Text</u>: Badge and buttons

Training

Module #: 6 of 6

Module Section Title (Subtopic): Closing

Slide/Screen Number + Title: 6.1c Support Reassurance

Navigation + Interactivity Notes:

Two clickable buttons remain on the TV screen

Accessibility:

- High Contrast Text/Readability
- Closed caption



Narration/Voiceover/SoundFX:

DEREK: "And always remember, you're not alone in this journey. Mia and I, along with the entire camp staff, are here to support you every step of the way. Whether you have questions, need advice, or just want to share your experiences, a Camp Director is always here for you."

MIA: "So, go out there and be the best Camp Super Hero you can be! We can't wait to see all the incredible memories you'll help create for our campers."

Animation:

The two young campers give a thumbs up in agreement

May 2024

<u>Graphics and Slide Text</u>: Badge and buttons

Course Name: Camp Counselor Training

Module #: 6 of 6

Module Section Title (Subtopic):

Date:

Closing

Slide/Screen Number + Title: 6.1d Goodbye

Navigation + Interactivity Notes:

Two clickable buttons remain on the TV screen

Accessibility:

- High Contrast Text/Readability
- Closed caption



Narration/Voiceover/SoundFX:

<u>DEREK</u>: "Until then, stay safe, stay positive, and keep spreading those campfire smiles. You've got this!"

MIA: "See you at orientation, Camp Super Hero!"

BOY CAMPER: "This is going to be so great!" (waving)

GIRL CAMPER: "Yeah, I can't wait... Bye!" (waving)

Animation:

Everyone waves goodbye. Scene freezes.